

Tech Webinar G-SDK Introduction and Demonstration

Speaker

Mark Kim Technical Consulting Engineer | Suprema

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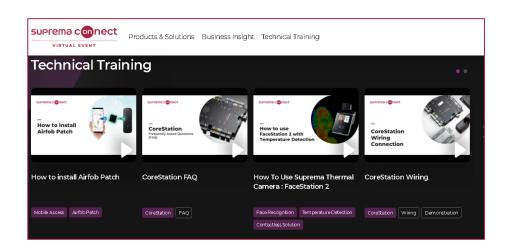
How can you find Webinar Contents?

1) Email

- ✓ Suprema Team will provide the presentation and the recorded video link to the registered emails.
- ✓ It will take about 7 days after reviewing the files with Q&A list.

2) Suprema Connect Website

- ✓ We will post the recorded video to the site.
- √ https://www.supremainc.com/connect/index.asp
- ✓ Please google Suprema Connect.



3) Suprema Technical Support Site

- ✓ You can find the information with Q&A list on the website below.
- ✓ Please search Suprema Webinar in the support page, or simply google it.
- ✓ https://support.supremainc.com



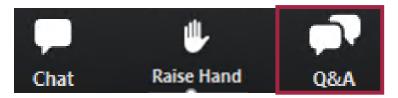
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What Is Suprema G-SDK

Suprema G-SDK is a new way of communicating with BioStar 2 devices.





G-SDK



- G-SDK is a new way of communicating with BioStar 2 devices.
- It is a lightweight, scalable, and cross-platform solution which will expedite your development. Based on gRPC, it supports many programming
- languages such as Java, C#, Python, Node.js, Go, and C++.
- Scalable and extensible
 - Handle thousands of devices
 - Easy to maintain and customize
- Multi-language support
 - Language-neutral IDL
 - Native client libraries
- Well-defined API
 - Easy to understand and use
- Mobile/cloud ready
 - Easily deployable on Cloud
 - Accessible from mobile devices directly

02

BioStar 2 Device SDK vs G-SDK







	BioStar2 Device SDK	
	Device SDK	G-SDK G-SDK
Deployment	Shared library	Client librariesDevice Gateway(Master Gateway)
OS	Windowsx86 Linux	Windowsx86/Arm LinuxMacOS
Supported Language	C++C# example	 C++, Java, Python, Go, Ruby, C#, Node.js, Android Java, Objective-C, PHP, Web Beta support for Kotlin and Swift
Max. Devices	• 1,000	1, 000 (Device Gateway)100, 000 (Master Gateway)

03

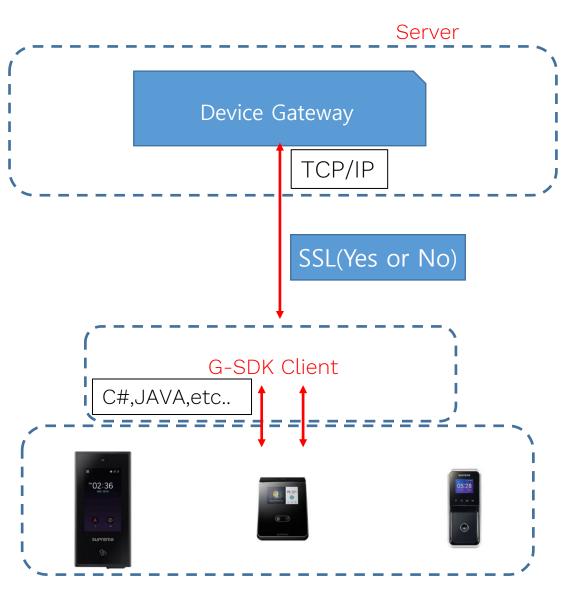
Overview





Architecture

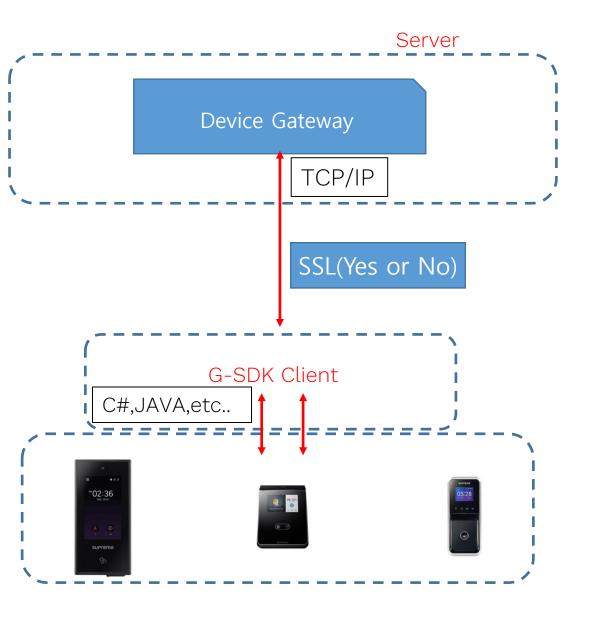




- gRPC can be thought of as one of the ways to exchange data between clients ←→ servers and servers ←→ servers.
- G-SDK consists of the device gateway and the client libraries. The device gateway handles the communication with the devices and you can connect to it using one of the client libraries
- The protocol buffer is an open-source data structure developed by Google.
- Install the certificate when installing device gateway(when it comes to security of the server, authenticated server communicating with physical devices, because we need a certificate to communicate with physical device)

Architecture





```
appe can be thought of ac one of the ways to
⊟message UserInfo {
                                              servers and
  UserHdr hdr = 1:
  UserSetting setting = 2;
                              Proto
  string name = 3;
   repeated card.CSNCardData
   repeated finger.FingerData fi gers = 5;
                                             way and the
  repeated face.FaceData faces = 6;
                                             y handles
  repeated uint32 accessGroupIDs = 7;
   repeated tna.JobCode jobCodes = 8;
                                             ces and you
  bytes PIN = 9;
                                              client
  bytes photo = 10;
```

- The protocol buffer is an open-source data structure developed by Google.
- Install the certificate when installing device gateway(when it comes to security of the server, authenticated server communicating with physical devices, because we need a certificate to communicate with physical device)

04

Getting Started





Getting Started(download)



G-SDK GitHub Link https://github.com/biostar-dev/g-sdk/releases/tag/V1.4.0

G-SDK Manual Link https://biostar-dev.github.io/g-sdk/overview/



-C#

- A. NET Core SDK 2.2.0 Required
 - 1. download and installation: https://aka.ms/dotnet-download
- B. dotnet-grpc installation
 - 1. Included in path: C:\Program Files\dotnet\
 - 2. dotnet tool install -g dotnet-grpc
- C. client project debugging
 - 1.Certificates location (Place it at the location below or modify the code directly)
 - -+- cert
 - +- client_project

Detail info:

https://biostar-dev.github.io/g-sdk/csharp/install/

suprema connect

-JAVA

- A. JDK needs 1.7 or higher.
 - 1. JDK download and installation.
 - 2. JAVA_HOME setting
 - 3. PATH += %JAVA_HOME%\bin

B. gradle installation

- 1. gradle download and unzip: https://gradle.org/releases/
- 2. copy: c:\gradle-6.3
- 3. GRADLE = c:\gradle-6.3
- 4. PATH += %GRADLE%\bin
- 5. "gradle -v" confirm
- 6. gradlew wrapper --gradle-version=6.3 --distribution-type=bin

C. gradle command set

gradlew build

gradlew clean

gradlew installDist

gradlew installZip

gradlew tasks

gradlew run [--debug]

D. client project debugging

- 1. Copy the ca.crt file to the project path root.
- 2. build.gradle modify
- 3. QuickStart.java IP, Port modify



- -Python
- A. Python needs 3.5 or higher
 - 1. Python download and Add path check and installation: https://www.python.org/
 - 2. PATH to the python, python\script check the inclusion
- B. pakage management pip (Python package index) require
- . Python 2.7.9, 3.4 or later, it's included as default, so skip.
- C. pip set
 - pip list or pip show pip: version check
 - pip install xxxx : installation
 - pip install --upgrade xxxx: upgrade
 - pip uninstall xxxx : delete
 - pip help
- D. module installation
 - pip list (try "pip list" and if there's no result below, install it)
 - pip install google
 - pip install protobuf
 - pip install grpcio
- E. Add environmental variables.
 - 1. PYTHONPATH = client_project_dir
 - 2. PYTHONPATH += client_project_dir\biostar\service
 - 3. if it use relative path, setup.py use
- F. client project debugging
 - 1. certificates location
 - Modify code to execute in client_project directory (../cert/ca.crt < this location)



-NodeJS

- A. Need Node.js 4.0 version
 - 1. Node.js download and installation: https://nodejs.org/ko/
 - 2. node -v
 - 3. npm -v
- B. package installation npm install grpc npm ls
- C. client project debugging
 - 1. certification location
 - node.js quick execution



-Go

- A. go 1.6 installation
 - 1. download and installaion : https://golang.org/dl/
 - 2. 1.10.3 was installed, but it needs to be 1.12.0 or higher to actually debug.
- B. project environmental variables
 - 1. GOPATH = client_project
 - 2. PATH += %GOPATH%\bin
- C. package installation
 - 1. go install -u google.golang.org/grpc
 - 2. dotnet tool install -g dotnet-grpc
- C. client project debugging
 - 1. certification location (../../../cert/)
 - -+- cert
 - +- client_project

Getting Started (run the example)

Getting Started(run the example)



Example Steps

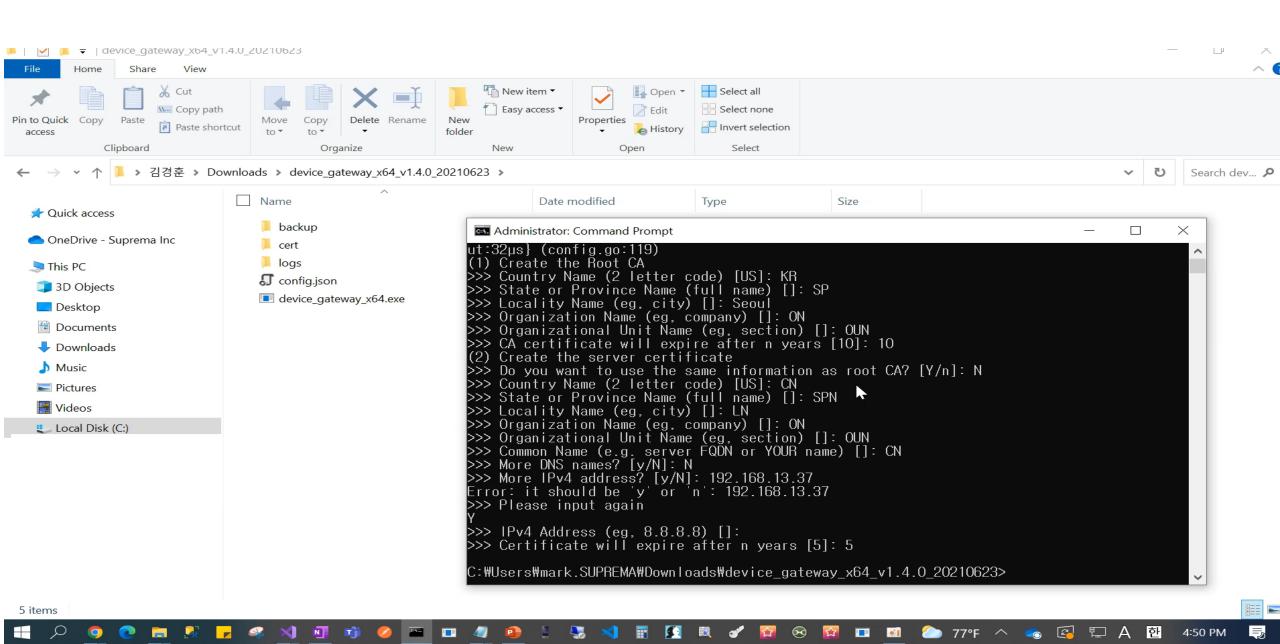
01 | Create new self-signed certificates

02 | Setting & Run the Example

03 | Basic Test – User Enrollment ,Finger Test, Card Test , Face , Auth Mode

Create new self-signed certificates

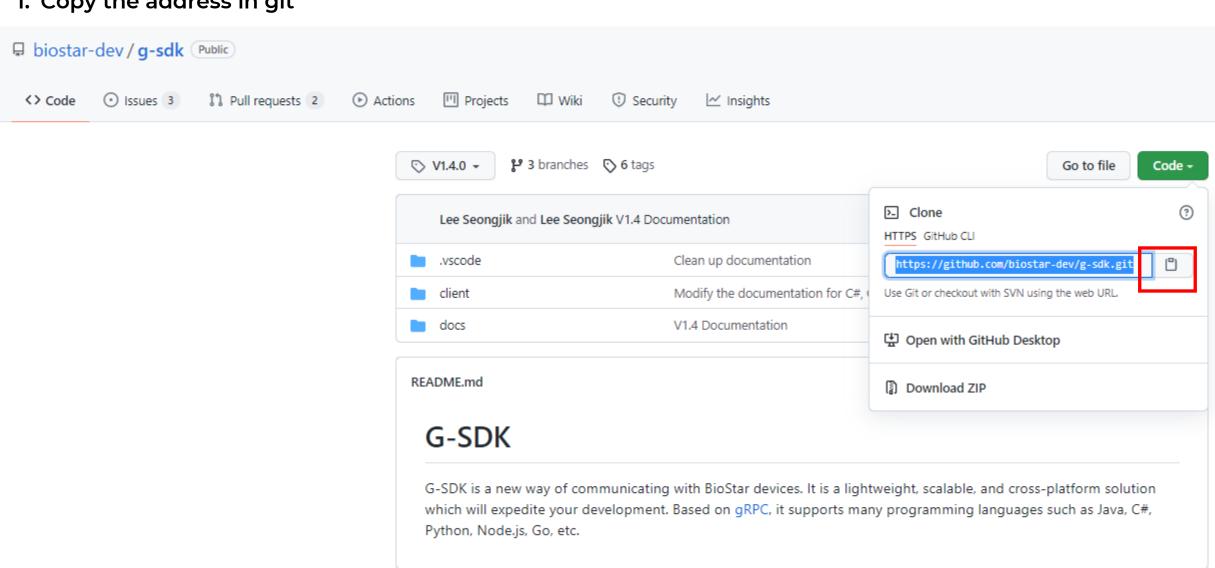




Setting

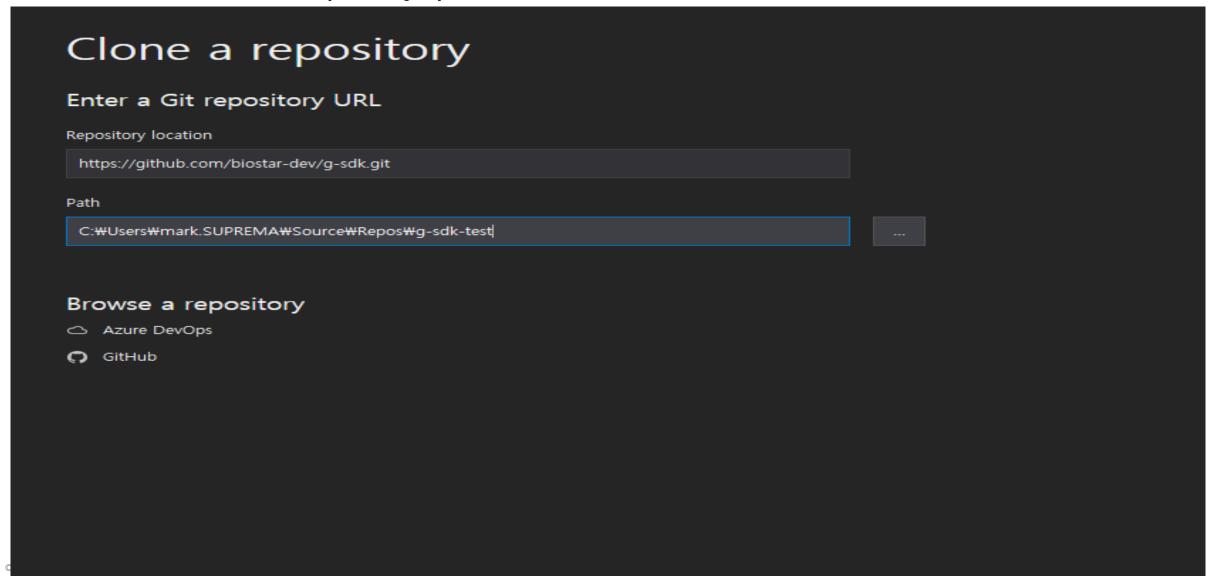


1. Copy the address in git





2. Paste the address after repository open as below.



Setting



1. Choose your preferred program-language 2. Modify the CA path directly and set the current gateway

folder

```
class connectTest
   private const string CA_FILE = "C:\\Users\\mark.SUPREMA\\Downloads\\device_gateway_x64_v1.4.0_20210623\\cert\\ca.crt";
   private const string SERVER_ADDR = "192.168.13.37";
   private const int SERVER PORT = 4000;
   private const int STATUS_QUEUE_SIZE = 16;
   private GrpcClient grpcClient;
   private ConnectSvc connectSvc;
   public ConnectSvc GetConnectSvc() {
       return connectSvc;
   public ConnectTest(GrpcClient client) {
       grpcclient = client;
       connectSvc = new ConnectSvc(grpcClient.GetChannel());
   public CancellationTokenSource SubscribeDeviceStatus() {
       var devStatusStream = connectSvc.Subscribe(STATUS_QUEUE_SIZE);
       CancellationTokenSource cancellationTokenSource > new CancellationTokenSource();
       ReceiveStatus(devStatusStream, cancellationTokenSource.Token);
       return cancellationTokenSource;
   public static woid Main(string[] args)
       var grpcclient = new Grpcclient();
       grpcClient.Connect(CA_FILE, SERVER_ADDR, SERVER_PORT);
       var connectTest = new ConnectTest(grpcClient);
```



Basic Test

 Stop the BioStar 2 Services to avoid port conflict.
 (G-SDK uses "51212" port as default.).



2. Put the command "dotnet run" (C#)

cd example/quick
dotnet run

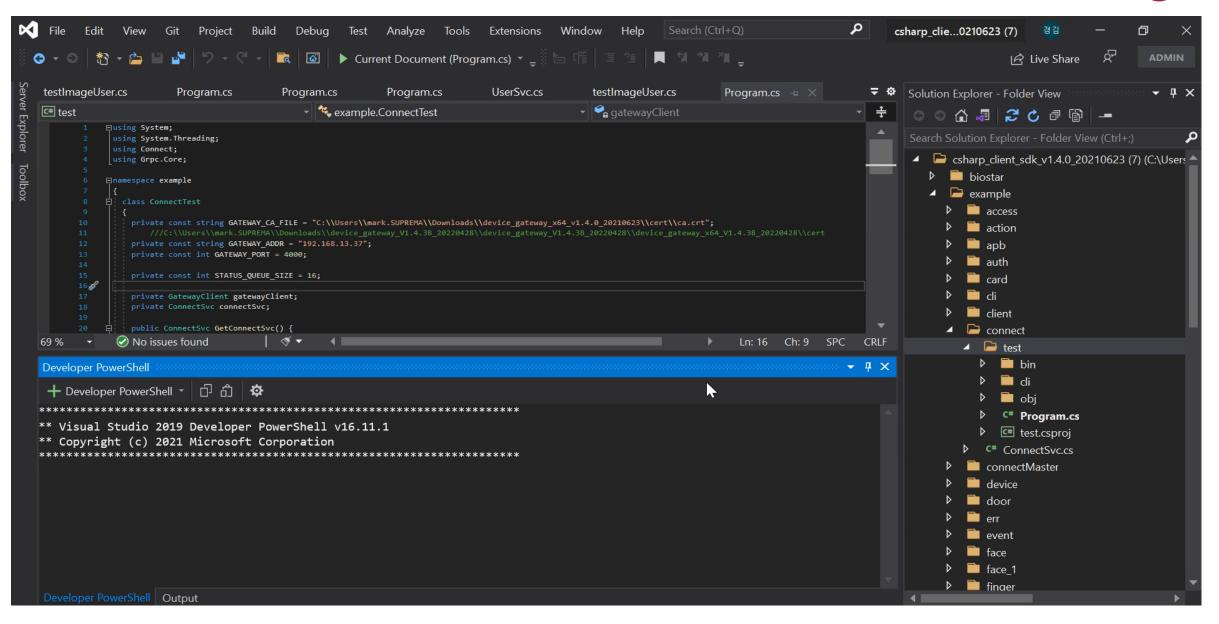
3. Connect a device

```
>>>>> Select a menu: 2
>> Enter the IP address of the device: 192.168.13.200
>> Enter the port of the device (default: 51211):
>> Use SSL y/n (default: n): n
Connecting to the device...
Connected to 939271697
===== Main Menu =====

(1) Search devices
(2) Connect to a device synchronously
(3) Manage asynchronous connections
(4) Accept devices
(5) Device menu
(q) Quit
>>>>> Select a menu:
Status: { "deviceID": 939271697, "status": "TCP_CONNECTED", "timestamp": 1631163171 }
```

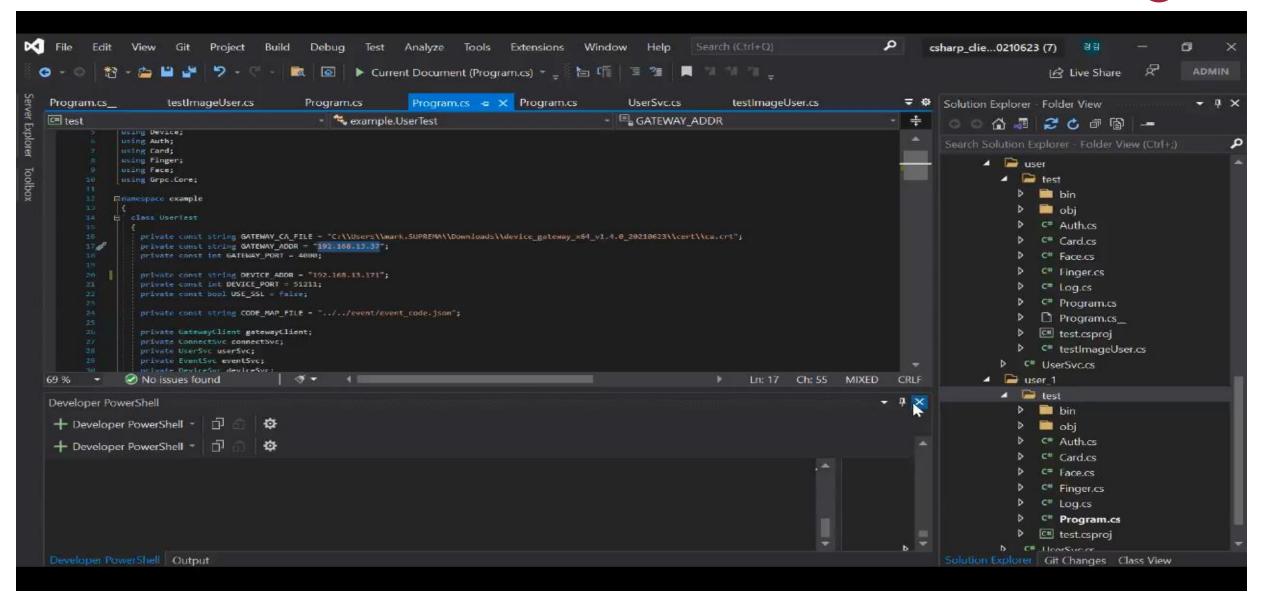
Basic Test(Device Connect-Search)





Basic Test(Add User- User Enrollment)-Finger, Card, Auth









FAQ



Could you confirm the below message? I cannot run the G-SDK example.

Cannot connect to the device: Grpc.Core.RpcException: Status(StatusCode=Unavailable, Detail="Cannot handshake the direct connection: Cannot handshake: Cannot receive the sync packet: Cannot receive packet: Cannot find the start code: read tcp 192.168.13.37:64990->192.168.13.171:51211: i/o timeout")

Answer

- 1. Check if the BioStar 2 service is running.
- -> If that is running, please stop the service.
- 2. It may not start the service intermittently when modifying the sample code.
- -> Please restart the device gate way's application.





Cannot send the status change: rpc error: code = Unavailable desc = transport is closingCannot send the status change: rpc error: code = Unavailable desc = transport is closing

Answer

The failed with error "code = Unavailable desc = transport is closing" This error means the connection the gRPC is using was closed, and there are many possible reasons, including:

- 1. misconfigured transport credentials, connection failed on handshaking
- 2. bytes disrupted, possibly by a proxy in between server shutdown

Please expand the value of the "keep_alive" more. (Config.json In the Device_Gate_way)

```
config.json - Notepad
File Edit Format View Help
   "port": 51212,
   "ssl port": 51213,
   "reconnect interval": 30000
 },
 "timeout": {
  "cmd": 10000,
  "long_cmd": 20000,
   "upgrade_cmd": 30000,
  "input_cmd": 20000,
  "face_input_cmd": 60000,
  "keep_alive": 32000
```



I cannot connect the device and cannot add user. How can I solve this issue?

Answer

If the different certificate for the secure communication is in the device, the G-SDK cannot connect the device. You need to make the device to factory default.

```
***** Found Devices: 1
{ "deviceID": 543717791, "type": "FACESTATION_F2", "IPAddr": "192.168.1.67", "port": 51241, "useSSL": true }
```



I want to use Face Access On Card with FaceStation F2. Can I use G-SDK for this?





Answer

G-SDK does not have the API to support the Face Access On Card. This feature would be added to the next version of G-SDK and the estimated schedule is in 2022 Q4.



Question #5 How can we update the user profile image?

Answer

This would be updated to the next version of G-SDK and we can provide a beta example code to you if you need. Please contact Suprema Tech Team.





Q&A



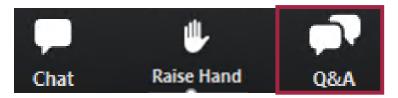
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Thank you.